

# TG 9

## GENERIC GIS TEMPLATE FOR HERITAGE PLACES

F. RINAUDO ■ A. G. BILGIN ALTINOZ

## **‘CONSERVATION & MANAGEMENT OF HERITAGE PLACES’**

**is a critical and dynamic process, which aims to:**

- achieve integrated conservation, planning and management of the built environment & cultural landscape,
  - direct its physical, functional, social and economical development.

## **‘CONSERVATION & MANAGEMENT OF HERITAGE PLACES’**

**is a decision-making process based on survey, analysis and evaluation of the built environment & cultural landscape :**

- in the continual historical development process,
- in the natural, physical, cultural, social and economical context of the present day.

## **‘CONSERVATION & MANAGEMENT OF HERITAGE PLACES’**

**is a multi-criteria unstructured spatial decision problem**

- for which there is no single, definite solution and each case should be considered specifically within its own context,
  - for which it is not possible to define automated processes,
- which necessitates the expertise of the specialists to achieve the final judgment.

Likewise it has been for the decision-making process in management sciences, the quality of information utilized within the conservation decision-making process is of vital importance.

The properties defined for *useful information* in any decision-making process is applicable for the case of conservation as well:

‘up-to-date, sufficient, in necessary level of detail and aggregation, in appropriate format, understandable, bias free, decision relevant, comparable, reliable, utilizable, efficient, quantifiable’ information about the heritage resource.

SOURCE OF DATA

site survey / document / map / narrative / etc.

DATA ENTRY BY, ON

name of the person, date of data entry

DEGREE OF KNOWLEDGE

	EXISTENCE	LOCATION	DIMENSIONS & FORM	
1.	exactly known	exactly known	exactly known	→ <i>factual</i>
2.	exactly known	exactly known	not exactly known	
3.	exactly known	not exactly known	exactly known	
4.	exactly known	not exactly known	not exactly known	
5.	not exactly known	not exactly known	not exactly known	→ <i>hypothetical</i>

STATE OF SURVIVAL

	FOR SITES:	FOR SINGLE EDIFICES:
1.	intense remains reflecting a homogeneous tissue	whole, intact
2.	moderate remains reflecting a heterogeneous tissue	part of a whole
3.	sparse remains with no tissue character	remain
4.	gap	gap
5.	unknown state of survival	unknown state of survival

## main components / sub-systems of GIS

- Data collection, entry and correction: the translation of raw or partially processed spatial data
- Data storage, structuring and retrieval: the input of spatial data and structuring the database for efficient retrieval by the users
- Data manipulation and analysis: the data transformations for spatial analysis functions and queries internally while also by providing an interface between GIS and specialized spatial modeling systems
- Data visualization, output and reporting: the provision of views and outputs of processed, analyzed and queried data in different textual or graphical forms.

- 1 Define the project
- 2 Create the project model
- 3 Analyze the data
- 4 Present and share the results
- 5 Monitor the data

## 1 Define the project

Problem definition

Aim and objectives

Scope of the project

## 2 Create the project data model

## 3 Analyze the data

## 4 Present and share the results

## 5 Monitor the data

## 1 Define the project

## 2 Create the project data model

### Define the mental model (perception structure)

Consider the project area, problem definition, aim and scope

Consider the data sources and formats

### Design the database

Consider the criteria for the analysis

Identify the data required to support the analysis

### Define the logical data model of the project (reflection of mental model in terms of GIS structure)

Identify spatial object classes, geometric representation models and attribute data structure

### Manage the database

Gather and automate the raw data

Structure the data in data layers

## 3 Analyze the data

## 4 Present and share the results

## 5 Monitor the data

- 1** Define the project
- 2** Create the project data model
- 3** Analyze the data
  - Form thematic maps
  - Query attribute and spatial data
  - Create spatial models
  - Make surface analysis and models
- 4** Present and share the results
- 5** Monitor the data

- 1 Define the project
- 2 Create the project data model
- 3 Analyze the data
- 4 Present and share the results
  - Digital format
  - Hard copy
  - Publications
  - Web site
- 5 Monitor the data

- 1 Define the project
- 2 Create the project data model
- 3 Analyze the data
- 4 Present and share the results
- 5 Monitor the data

Review the data

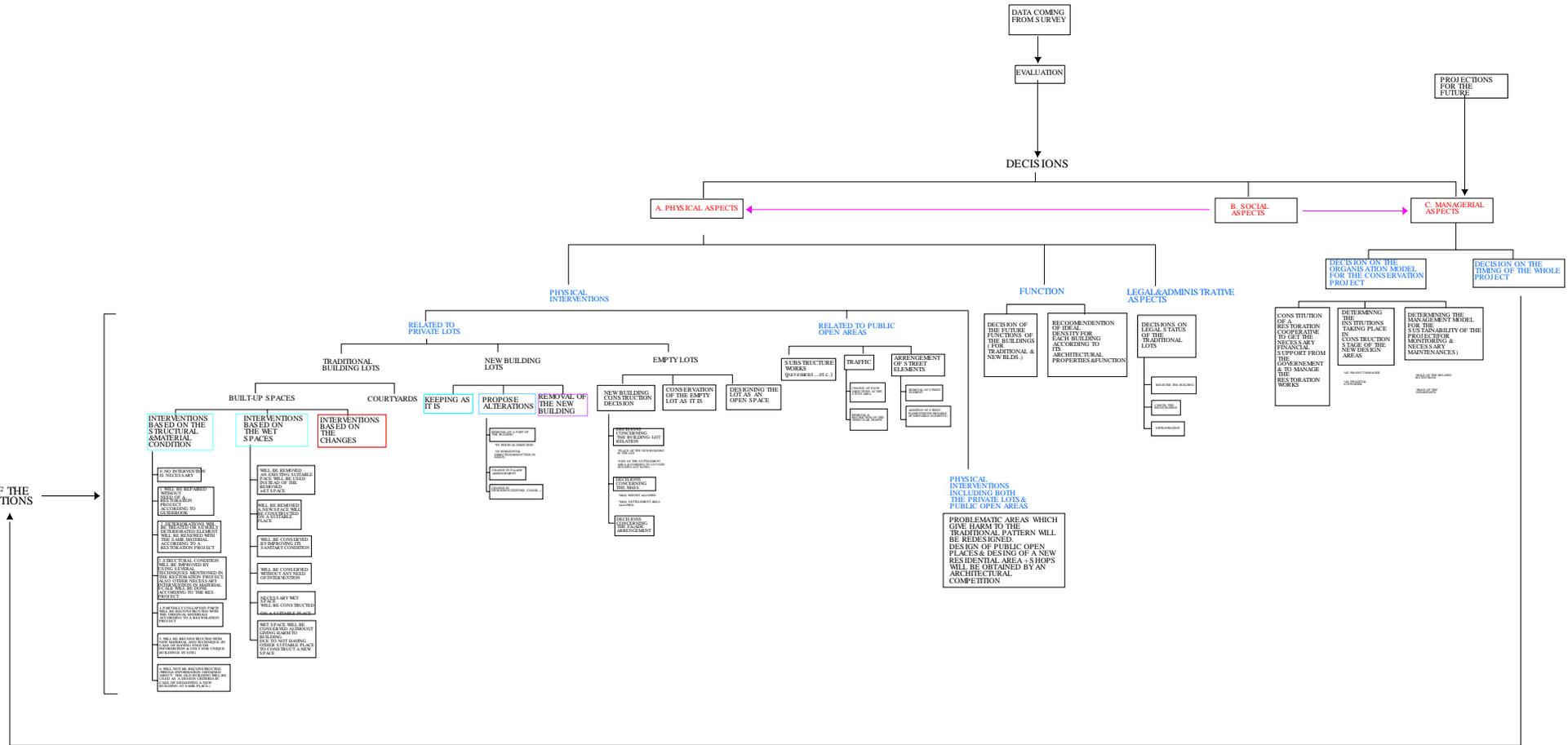
Review the processes

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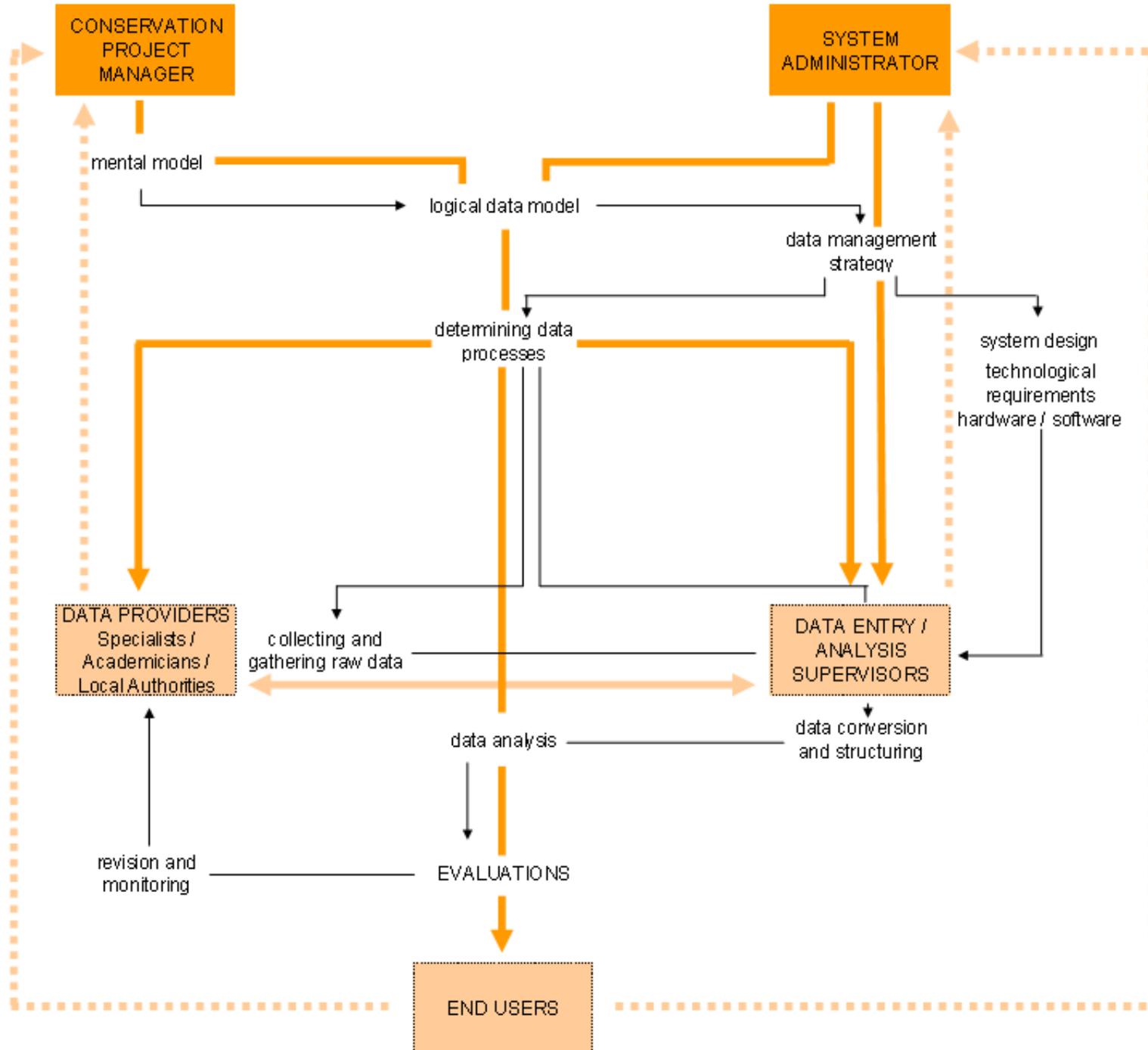
SPATIAL DATA (LAYER)	SPATIAL OBJECT CLASS	ATTRIBUTE DATA
Public Open Areas	Polygon	<b>TYPE</b> 1. Street 2. Dead-end streets 3. Street with stairs 4. Square 5. Park 6. Open Bazaar 7. Not used area
Public Open Areas//Cadastral map	Polygon	<b>ID. NAME</b>  <b>TYPE</b> 1. Street 2. Dead-end streets 3. Street with stairs 4. Privately owned lots used as a part of street 5. Privately owned lots used as a square 6. Privately owned lots used as a part of park 7. Privately used public areas 8. Open Bazaar 9. Not used area 10. Parks  <b>PAVEMENT</b> 1. Stone 2. Asphalt 3. Soil 4. Screed 5. Mosaic tile
Street Axis	Line	<b>VEHICULAR TRAFFIC DENSITY IN DAY TIME</b> 0. Streets with no vehicular traffic 1. Dead-end streets used only for car parking 2. Streets used rarely 3. Streets with high traffic density 4. Streets with extremely high traffic density  <b>VEHICULAR TRAFFIC DENSITY AT NIGHT</b> 0. Streets with no vehicular traffic 1. Dead-end streets used only for car parking 2. Streets used rarely 3. Streets with high traffic density 4. Streets with extremely high traffic density

		<b>PEDESTRIAN TRAFFIC DENSITY IN DAY TIME</b> 1. Dead-end streets used only for entering to lots 2. Streets used rarely 3. Streets with high traffic density 4. Streets with extremely high traffic density  <b>PEDESTRIAN TRAFFIC DENSITY AT NIGHT</b> 1. Dead-end streets used only for entering to lots 2. Streets used rarely 3. Streets with high traffic density 4. Streets with extremely high traffic density  <b>AXIS USED BY TOURIST</b> 1. Streets rarely used 2. Streets highly used
Entrances	Point	<b>TYPE</b> 1. Vehicular entrances to the site 2. Pedestrian entrances to the site 3. Tourist entrances to the site
Slope	Polygon	<b>SLOPE (%)</b> - Numeric Value
Street Elements-1	Line	<b>TYPE</b> 1. Water Channel
Street Elements-2	Point	<b>TYPE</b> 1. Electricity post 2. Electricity line (on wall) 3. Telephone post 4. Telephone box 5. Power station 6. Street lamp 7. Street lamp (on wall) 8. Manhole
Natural Elements	Point	<b>TYPE</b> 1. Tree 2. Greenery
Sidewalks	Polygon	<b>PAVEMENT</b> 1. Screed 2. Mosaic tile



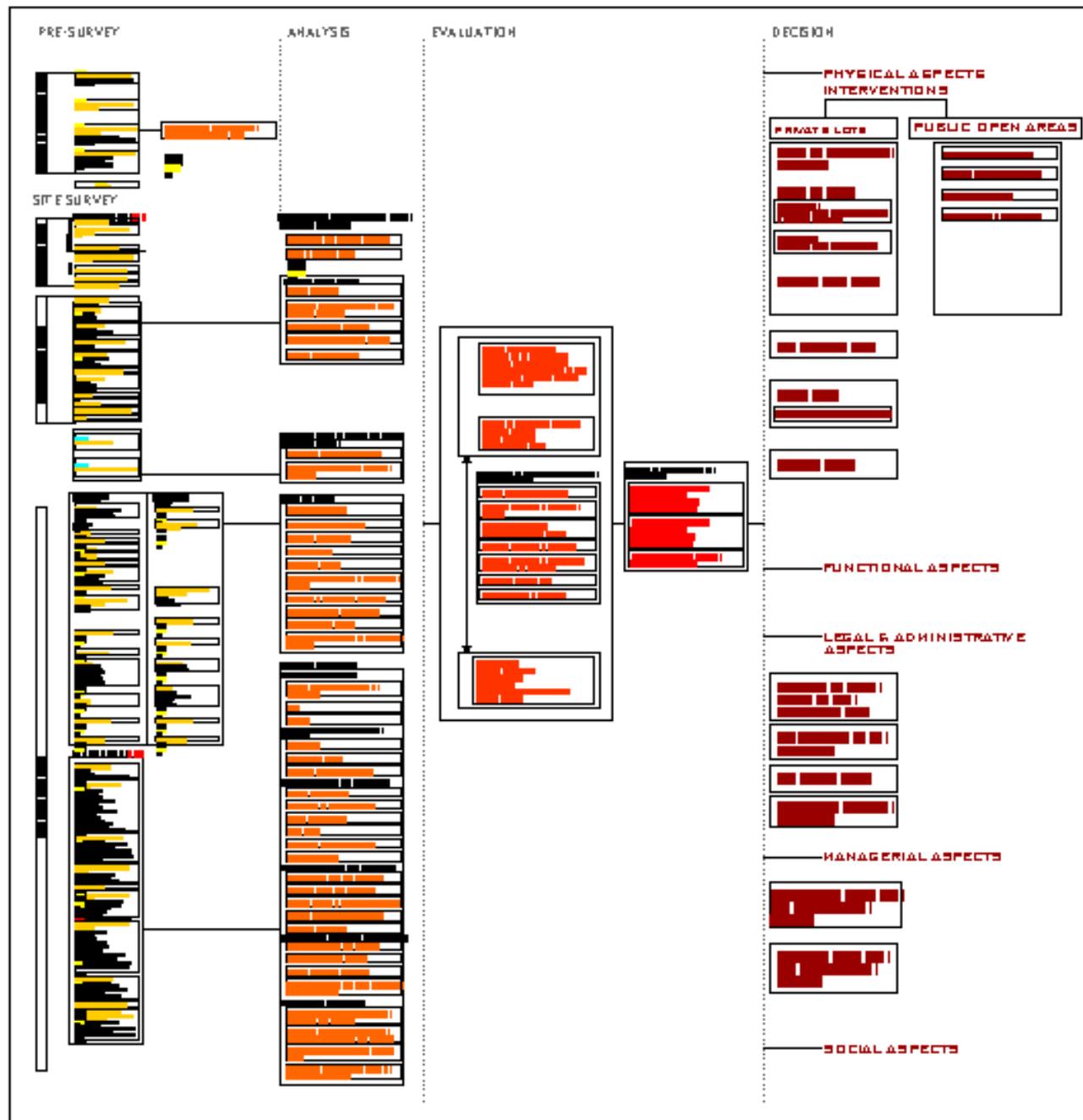
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	PROJECT NAME / COUNTRY (REFERENCES)	HERITAGE RECORD	ANALYSIS	EVALUATION	CRH	PREDICTIVE MODELLING
ARCHAEOLOGICAL HERITAGE	Gardenmaen Project / Norway (Blaaz, Uthaug 1993)					
	JADIS - Jordan Antiquities Database / Jordan (Munton 1993)					
	The British Archaeological Database / UK (Fraser 1997)					
	ICPD-Integrated Cultural Resources Database / USA (Baumann 1999)					
	Shenandoah Project / USA (Hurlbert 1998)					
	Cairo Project / Italy (Mascia 2000)					
	PanseaGIS / Greece (Smith 1998)					
	Shepton Mallet Project / UK (Grewell et al. 1995)					
	Iowa Project / USA (Atuz et al. 1998)					
	Archaeo-DBA System (Arroyo-Behup, Lantada Zarate 1995)					
	C.A.R.T. System / Italy (Guarneri 2000)					
	SCALA Project / France (Guallet, Luroy 1995)					
URBAN AND ARCHITECTURAL HERITAGE	Mesaal Project / USA (Vilman 1990)					
	Montana Project / USA (Carmichael 1990)					
	NRN National Heritage Information System / UK (Robinson 1993)					
	The Mount Vernon Red Flag Model / USA (Abichal 1990)					
	Fort Drum Project / USA (Hesselsch, Reinick 1990)					
	Informazione Territoriale Interdisciplinare per il Comune di Roma / Italy (Cassinio 1988, Ippolito 1988, Ippolito 1985)					
	Etude de Potential Architectural et Analyse des Composantes Architecturales du Vieux-Quebec / Canada (Wise, Simonsau 1998)					
	York, Environ and Archaeological Assessment Project / UK (Wiler 1995, Chartrand et al. 1993)					
	Fort Penn Project / USA (McCarty 1998)					
	SPRS Project - Informative System for the Reconstruction of Historic Settlements / Italy (Pisagg 1992)					
URBAN AND ARCHITECTURAL HERITAGE - HISTORIC SITES	NRNPE Mapping and Preservation Inventory Tool / USA (McCarty 1998)					
	Management of Data Regarding Environmental Impact on Historic Materials and Structures / Greece (Vernopoulos 2000)					
	L'informazione del Coesistenza dei Beni Architettonici e Ambientali da Comune della Provincia di Milano / Italy (Warescotti 1999)					
	Progetto Cusi Ambiente & Progetto per Ripa di Genova / Italy (Pisagg 1993)					
	Evaluation of Vernacular Architecture - Earthen Cob Buildings / UK (Ford et al. 1999)					
	SINGLE STRUCTURE	Chateau de Vincennes Project / France (Arroyo-Behup, Lantada Zarate 1995)				
Stone Conservation at Jefferson and Lincoln Memorials / USA (Joly et al. 1998)						

